

NICOLE NAVITSKY KELLY

COMPUTER GRAPHICS

MOTION + PRINT + WEB



+ ONLINE PORTFOLIO
www.nicolekellydesigns.com

+ CONTACT
nicolekelly2609@gmail.com
Syracuse, NY 13210
646.226.2841

+ SOFTWARE SKILLS
· Adobe After Effects, Photoshop, Illustrator, Dreamweaver, Flash, Acrobat, InDesign
· Apple Final Cut Pro, DVD Studio Pro, Motion
· DigiDesign Pro Tools
· Microsoft Word, Excel & PowerPoint

+ WORK SKILLS
· excellent time-management and project planning skills
· excels at communicating with clients to decipher project needs
· strong server and project organization
· works well under pressure
· capable of learning new software and techniques quickly
· effective in communicating artistic ideas in person, via email and phone
· experienced in supervising and managing freelancers

+ EDUCATION
· Pratt Institute, May 2004
Master of Fine Arts, Major: Computer Graphics & Interactive Media, emphasis in Animation
· Rider University, May 2001
Bachelor of Fine Arts, Major: Painting, Minor: Communications

+ WORKSHOPS
· Fastrac For Entrepreneurs, SUNY Levin Graduate Institute, June 2009
· "How To Make A Great Preschool Series" Workshop, Little Airplane Academy, July 2008
· Apple Motion Intensive Workshop, Future Media Concepts, April 2008
· Autodesk Maya Intensive Workshop, Future Media Concepts, Nov. 2007

EXPERIENCE

ChaseDesign, Skaneateles, NY

Multimedia Designer, January 2011 to Present

Design and animate motion graphics for video presentations, retail spaces, and interactive applications. Work closely with graphic and retail designers to develop multimedia environments. Participate in all phases of video production from coordinating shoots to editing and post-production. Program and create media for interactive PDF documents for use in presentations, training, and ipad demonstrations. Develop content and craft meaningful stories and brand experiences. Clients include several Fortune 500 companies. Complete list and current work samples available upon request.

Time, Inc Studios, New York, NY

Freelance Designer & After Effects Animator, August 2008 to Jan. 2011

Design and animate graphics for the broadcast, web, and corporate media. Clients include: Starbucks, AT&T, Real Simple TV, Instyle.com, and People.com.

Flickerlab, New York, NY

Freelance After Effects Animator, August 2008 to January 2011

Design and animate graphics for A&E, Bio, and Hooked on Phonics.

InDemand, New York, NY

Lead Designer & After Effects Animator, Jan. 2006 to July 2008

Designed and animated on-air promos, image spots and graphic packages for MOJO HD. Managed freelancers and directed outside post facilities. Collaborated with the creative director to develop conceptual and stylistic aspects of on-air campaigns. Directed staff to ensure brand consistency.

Adolescent TV, New York, NY

Freelance After Effects Animator, May 2005 to Sept. 2005

Lead Animator for Nickelodeon's "Let's Just Play" Summer On-Air Campaign which consisted of several promos, and content graphics.

Click 3x, New York, NY

Freelance Designer & After Effects Animator, Sept. 2003 to May 2006
Interactive Department Intern, May 2003 to August 2003

Designed and animated broadcast graphics for clients, such as Samsung, Disney, and Animal Planet. Worked collaboratively with 3D department and on-line editors. Upheld interactive and print department responsibilities including designing e-newsletters and web banners. Designed and programmed One Club Interactive Award Show 2004.